

BEYOND

CHALLENGE SOFTWARE



Runs on
Spectrum 48K or
Commodore 64

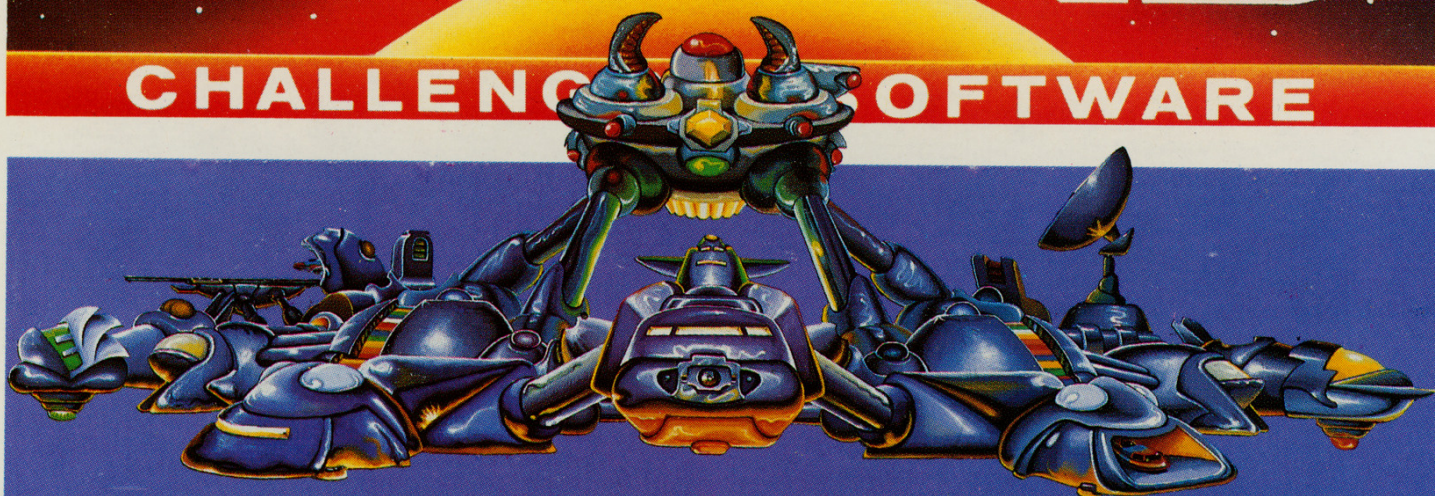


SHADOWFIRE

By Denton Designs

BEYOND

CHALLENGE SOFTWARE



THE FIRST ADVENTURE GAME (WITHOUT TEXT)!

- COMPATIBLE WITH COMMODORE 64 OR SPECTRUM 48K
- USES ICONS NOT TEXT TO ISSUE COMMANDS
- REAL TIME, HIGH SPEED ADVENTURE
- AMAZING GRAPHICS – AND MUSIC TOO!



An ambassador, with vital plans, is held captive aboard a starship. You have six characters and one hundred minutes of real time to rescue him.

Shadowfire, is a new kind of adventure game. You can use keyboard, joystick or light pen to enter commands. And there are **NO** riddlesome texts. Instead your commands are issued through icons (picture symbols). That means non-stop action. You'll thrill to the graphics, be inspired by the theme music (CBM 64 only) and gasp at the relentless pace.

PRODUCED FOR **BEYOND** BY DENTON DESIGNS
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